# Title: Algebraic and Geometric Proof

## Key Knowledge/Prior Learning KS3 and Retrieval and Suggested Starters

- Work with coordinates in all four quadrants
- Plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form y = mx + c to identify parallel lines; find the equation of the line through two given points, or through one point with a given gradient
- Plot graphs of equations that correspond to straight-line graphs in the coordinate plane; use the form y = mx + c to identify parallel lines and perpendicular lines; find the equation of the line through two given points, or through one point with a given gradient
- Identify and interpret gradients and intercepts of linear functions graphically and algebraically

# KS4 National Curriculum – what students will be practicing

- Identify and interpret roots, intercepts, and turning points of quadratic functions graphically; deduce roots algebraically
- Identify and interpret roots, intercepts, turning points of quadratic functions graphically; deduce roots algebraically and turning points by completing the square
- Recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions and the reciprocal function,  $y = \frac{1}{x}$  with  $x \neq 0$
- Recognise, sketch and interpret graphs of linear functions, quadratic functions, simple cubic functions, the reciprocal function, , y = <sup>1</sup>/<sub>x</sub> with x ≠ 0, exponential functions y = k<sup>x</sup> for positive values of k, and the trigonometrical functions (with arguments in degrees) y = sin x, y = cos x and y = tan x for angles of any size
- Sketch translations and reflections of a given function
- Plot and interpret graphs (including reciprocal graphs and exponential graphs) and graphs of non-standard functions in real contexts, to find approximate solutions to problems such as simple kinematic problems involving distance, speed and acceleration
- Calculate or estimate gradients of graphs and areas under graphs (including quadratic and other non-linear graphs), and interpret results in cases such as distance-time graphs, velocity-time graphs and graphs in financial contexts
- Recognise and use the equation of a circle with centre at the origin; find the equation of a tangent to a circle at a given point

# Specific Ambitious Knowledge

## Key Vocabulary/Literacy Opportunities

- Roots
- Intercepts
- Turning points
- Linear
- Quadratic

Cubic

- Reciprocal
- Exponential
- Trigonometrical
- Tangent
- Reflection
- translation

## Key Formulae/Knowledge

Linear graphs

A linear graph is a straight line, with a line equation of the form

$$y = mx + c,$$

where m is the gradient and c is the y-intercept.

## Quadratic graphs

A quadratic graph is shaped like a parabola:  $U \mbox{ or } \bigcap.$  Its equation is of the form

$$y = ax^2 + bx + c,$$

where  $a \neq 0$ .

- If a < 0 then the graph will have the shape  $\bigcap$ .
- If a > 0 then the graph will have the shape U.

#### Cubic graphs

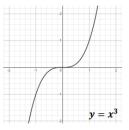
Cubic graphs can have more than one turning point and have equations of the form

$$y = ax^3 + bx^2 + cx + d,$$

where  $a \neq 0$ .

Cubic graphs have a shape similar to the curve on the right.

Sketching cubics can be done similarly to sketching a quadratic curve. Simply complete a table of values, plot the points and connect them with a smooth curve.



#### **Reciprocal graphs**

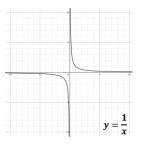
Reciprocal graphs are of the form

$$y = \frac{1}{x}$$

where  $x \neq 0$ .

The value of x cannot be 0 otherwise we would get  $\frac{1}{0}$ , which is undefined.

When sketching reciprocal graphs of this form you need to keep in mind there will be a discontinuity at x = 0. Apart from that, you proceed in the same way as the previous graphs: construct a table of values, plot the points and then connect them with a smooth curve.



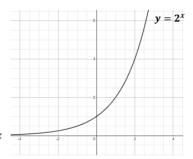
#### **Exponential functions** An exponential function is a function of the form

$$y = k^x$$

with k > 0.

As the name would suggest these functions **increase 'exponentially'**. This means they increase at an increasing rate. This can be seen in the graph on the right where the curve gets steeper over time.

Exponential functions are always positive since k is positive and a positive number raised to any power is also positive.



- If *k* > 1, the graph will show an increasing curve like the one shown above.
- If k = 1, the graph will be constant and equal to 1.
- If 0 < k < 1 the graph will be a decreasing curve which will get closer and closer to zero over time (but never reaches zero).

## Sine

- $\sin x = 0$  at  $x = 0^{\circ}$ ,  $180^{\circ}$  and  $360^{\circ}$
- $\sin x = 1$  at  $x = 90^{\circ}$
- $\sin x = -1$  at  $x = 270^{\circ}$
- Repeats every 360°

## Cosine

- $\cos x = 0$  at  $x = 90^{\circ}$  and  $x = 270^{\circ}$
- $\cos x = 1$  at  $x = 0^{\circ}$  and  $x = 360^{\circ}$
- $\cos x = -1$  at  $x = 180^{\circ}$
- Repeats every 360°

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## Tan

- $\tan x = 0$  at  $x = 0^{\circ}$ , 180° and 360°
- tan x approaches infinity at odd multiples of 90° and then 'starts again' from minus infinity.
- Repeats every 180°

# Maths in Context (Historical, Real Life and Student Thinking Points)

- https://donsteward.blogspot.com/2012/06/weather-sines.html
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## Projects/Enrichment/Investigations

- <u>https://nrich.maths.org/4808?utm\_source=secondary-map</u>
- https://nrich.maths.org/4809?utm\_source=secondary-map
- https://nrich.maths.org/4810?utm\_source=secondary-map
- https://nrich.maths.org/6424?utm\_source=secondary-map
- https://nrich.maths.org/7419?utm\_source=secondary-map
- https://nrich.maths.org/parabolicpatterns?utm\_source=secondary-map
- <u>https://nrich.maths.org/802?utm\_source=secondary-map</u>
- https://nrich.maths.org/6481?utm\_source=secondary-map
- https://nrich.maths.org/6427?utm\_source=secondary-map